COURSE DESCRIPTION CARD - SYLLABUS

Course name
Advanced Methods of Computational Intelligence
Course

Field of study	Year/Semester
Computing	1/1
Area of study (specialization)	Profile of study
Artificial Intelligence	general academic
Level of study	Course offered in
Second-cycle studies	Polish
Form of study	Requirements
full-time	compulsory

Number of hours

Lecture	Laboratory classes	Other (e.g. online)
30	30	
Tutorials	Projects/seminars	

Number of credit points

4

Lecturers

Responsible for the course/lecturer:

Bartosz Wieloch, PhD
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Responsible for the course/lecturer:

Prerequisites

A person starting this course should have basic knowledge in mathematics, in particular in the theory of probability, and programming skills.

Course objective

The aim of the course is to familiarize students with selected issues of computational intelligence, in

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particular in the field of reinforcement learning and Bayesian networks, and to teach them the practical application of selected methods to solve exemplary problems.

Course-related learning outcomes

Knowledge

Has a structured and theoretically founded general knowledge related to key issues in the field of computational intelligence [K2st_W2]

Has advanced detailed knowledge regarding selected IT issues like Markov decision problems or reinforcement learning [K2st_W3]

Has knowledge about development trends and the most important cutting edge achievements in computational intelligence [K2st_W4]

Knows advanced methods, techniques and tools used to solve computational intelligence problems [K2st_W6]

Skills

Can use analytical, simulation and experimental methods to formulate and solve problems and simple research problems [K2st_U4]

Can — when formulating and solving tasks — integrate knowledge from different areas of computing science including specialized computing libraries [K2st_U5]

Is able to solve complex tasks containing a research component iwth known methods of computing intelligence [K2st_U10]

Social competences

Understands that in the field of computational intelligence new methods and algorithms are constantly being developed [K2st_K1]

Understands the importance of using the latest knowledge in the field of computing intelligence in solving research and practical problems [K2st_K2]

Methods for verifying learning outcomes and assessment criteria

Learning outcomes presented above are verified as follows:

Formative assessment:

a) lectures: on the basis of answers to questions about the material discussed in lectures,

b) laboratories: based on an assessment of the current progress in the implementation of tasks.

Summative assessment:

a) lectures: assessment of the knowledge and skills demonstrated during the test consisting of several test questions or short tasks. Exceeding 50% of the points allows to obtain a satisfactory grade.

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b) in the field of laboratories: assessment of the implementation of laboratory exercises, oral answers and reports prepared partly during the classes and partly after their completion.

Programme content

Fundamentals of probability. Bayes rule. Independence of random variables. Bayesian networks. Inference algorithms in networks. Network design. Automatic network constructing. Markov decision problems. The concept of optimal policy, the utility of states. Bellman equation. Value iteration algorithm, policy iteration. Reinforcement learning. Adaptive dynamic programming algorithm. Temporal difference learning. Exploration-exploitation tradeoff. Q-learning algorithm with extensions. Gradient methods. Actor-Critic algorithm.

Teaching methods

Lectures: multimedia presentation, illustrated with examples given on the board.

Laboratory: presentation illustrated with examples given on the blackboard and carrying out the tasks given by the teacher - practical exercises.

Bibliography

Basic

1. Richard S. Sutton and Andrew G. Barto, „Reinforcement Learning: An Introduction", 2018 (online: http://incompleteideas.net/book/the-book.html)

2. Stuart Russell and Peter Norvig, „Artificial Intelligence: A Modern Approach", 2020

Additional

1. Rudolf Kruse, Christian Borgelt, Frank Klawonn, Christian Moewes, Matthias Steinbrecher, „Computational Intelligence", 2013

Breakdown of average student's workload

	Hours	ECTS
Total workload	100	4,0
Classes requiring direct contact with the teacher	60	2,0
Student's own work (literature studies, preparation for laboratory classes/tutorials, preparation for tests/exam, project preparation) [1]	40	2,0

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[1] delete or add other activities as appropriate

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4